





Instructions:

1. Take out the Kings, Queens, Jacks and Jokers and shuffle the cards.
2. Each player draws 7 cards.
3. Write the numbers from least to greatest in the first box and continue to solve for the range, median, mode and mean.
4. Partners then compare their range, median, mode, and mean. For each answer that is the biggest, earns a point. Up to 4 points can be earned for each round.

*For example if one person's range is 4, median is 4, mode is 5, and mean is 5. The second person's range is 8, median is 6, mode is 7 and mean is 4. Then the first person would have 1 point and the second person would have 3 points. The second person had a higher range, median, and mode, but the first person had the higher mean.

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 © 2012 Classroom Computation All Rights Reserved	the middle number in a set of data © 2012 Classroom Computation All Rights Reserved
 © 2012 Classroom Computation All Rights Reserved	the number which appears most often in a set of numbers © 2012 Classroom Computation All Rights Reserved
 © 2012 Classroom Computation All Rights Reserved	the difference between the lowest and highest numbers in a data set © 2012 Classroom Computation All Rights Reserved